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Carria



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This fan-fiction article, **Carria**, was written by [Adalwulf of Aedirn](#) and [Witcher190](#). Please do not edit this fiction without the writers' permission.

Carria was a [Redanian](#) peasant girl who was also later revealed to be an Anomaly as well as a [Source](#) and the goddaughter of the witcher [Adalwulf of Aedirn](#).

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Carria



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Biographical Information

Born January 5th 1261

Birthplace Gustfields , Redania

Physical Description

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Race	Human
Gender	Female
Hair	Medium-length wavy light brown hair is tied in a ponytail.
Eyes	Blue
Skin	Pale
Political Information	
Profession	Peasant
Affiliation	Citizens of Carsten
Nationality	Redanian
Relationships	
Father	Unnamed man
Mother	Yava
Sibling(s)	None

Early life

Carria was born slightly before the tragedy of her father's suicidal death.

Yava loses a lover and gains a daughter (1261)

Yava was involved in a romantic tragedy. Her lover a pious young man committed suicide. They found out about **Yava's** age despite her youthful appearance, believing her to be a witch and themselves for having 'communed' with witches, they decided to kill themselves. Surprisingly at her age (68) ended up having a child with them, a healthy shy daughter named **Carria** a few days before his suicide. **Yava's** oldest friend **Adawulf of Aedirn** attended her lover's funeral at **Yava's** request and she named him the godfather of **Carria**. **Adalwulf** tried to tell his friend the Witchers' life is not for a little girl but **Yava** insists **Adalwulf** be the one to look after her daughter if something happens to her. **Carria** bonds with the puppy that the Witcher leaves behind.

Carria trains under an investigator (1267)

An unusually bright six year old **Carria** was taught by a teacher. A self-styled investigator who taught the young **Carria** how to be observant and make good deductions.

Carria's mother Yava befriends a Redanian Duchess (1269)

Carria's mother **Yava** (78) befriends the Redanian duchess **Neilva Lorelei Hunter** the two become bound by bond when the two women were trapped together during a monster attack. Following the attack, **Yava** brings **Neilva** to her home to recover. This is **Carria's** first meeting with **Neilva**, and **Carria** is delighted to have a new aunty. **Neilva** loves to dote on **Carria** and has seen to helping **Yava** with her care often sending tutors and gifts for the girl's benefit.

Yava takes in Adalwulf and his companion Aine (1271)

Following his trip to Skellige, when **Adalwulf** returned to the mainland with his **Ulfur** companion, he made his way to the relative safety of Gustfields to out run the war and make plans for the future. **Carria** (10) is very happy to see her godfather **Adalwulf of Adalwulf** during his time in Redania.

Relationships

Relatives

- Alderman of Carsten (Maternal Grandfather) { Deceased }
- **Yava** (Mother)
- Kalwik (Maternal Uncle) { Deceased }
- Krelcar (Maternal Uncle) { Deceased }
- Nainelme (Maternal Distant relative) [Criminal]

Friends

- **Adalwulf of Aedirn** (Godfather) [**Witcher**]
- **Neilva Lorelei Hunter** (Foster Aunty) [**Duchess**]
- **Razan of Cintra** (Foster Uncle) [**Witcher**]
- **Sustor of Redania** (Foster Uncle) [**Witcher**]

Known enemies

- Nainelme (Distant relative) [Criminal]

Pets

- Lenok IV (Dog)

Personality and traits

Personality

Carria is quite perceptive with an intensity some find intimidating. She is well-mannered, motivated in her tasks and law-abiding.

She believes nothing is more precious than wisdom and believes it is important to be unbiased. She feels a great deal of entitlement to certain things such as her need for attention from her mother or godfather.

She is cheerful but believes unnecessary amounts of fun distracts you from the important things in life.

Appearance

Standing 4' 5" tall, **Carria** wears a flaxen colored short dress with a rope tied around her waist as a belt. A particularly notable feature is her tendency for not wearing shoes unless made to, claiming the earth 'feels more right' without them.

She has pale skin, a narrow face, a small nose, very thin lips, and her blue eyes are large. Her straight light brown hair falls down past her shoulders when its down so her mother ties it up. She has short arms, a petite torso with lightly defined muscles, toned legs, and average-sized feet.

She wears a peasant's dress though her 'aunty', the Redanian Duchess **Neilva Lorelei Hunter** gives her dresses and asks her to dress up for their outings together.

Carria is highly affectionate to several individuals including her mother, her 'aunty', her dog, and her godfather. She dislikes dishonest people such as mage hunters and bandits other than The Sanguine Wolf Squad.

Religious beliefs and thoughts on Religion

TBA

Trained Skills

- **Enhanced Investigation:** Through her training with an investigator, **Carria** possesses great and finely-tuned investigative prowess.

- **Logic Detection:** Through her training with an investigator, **Carria** possesses the ability to sense the reason in any situation.

Abilities

- Inherited Genetic Abilities
 - **Anomaly:** In addition to her Source abilities and potential **Carria** is also a Anomaly, which manifests as the ability to have a vision of a creature's deceased loved ones the first time she touches them as well as being able to emit a 'pulse' of Chaos from her hand as a means of self-defense.
 - **Source:** As a Source, **Carria** is capable of channeling strong amounts of Chaos through her body, making her capable of incredible magic beyond a normal mage's level.
- Magic
 - **Living Magic Conduit:** In moments of true, extreme emotional stress or anger, **Carria** is able to become a living conduit of an powerful otherworldly magical entity.
 - **Mediumship** (The first time she touches a creature):Carria can see a vision of a creature's deceased loved ones, but only the first time she touches them.
 - **Pulse Strike:** **Carria** can create strikes or attacks that create a pulse-like wave.

Trivia

- **Carria** is an Anomaly as well as a Source though she hasn't had any flare ups until she was ten years old.
 - When **Carria** touches a creature for the first time, they have a brief vision of a deceased loved one.
 - Carria is capable of emitting a 'pulse' of Chaos from her hand as a means of self-defense.
- **Carria's** being a Source is probably hereditary as her mother is an Anomaly with the almost supernatural ability of aging much slower than a human should at least physically appearing to be in her 20s while actually being in her late 60s.
- **Carria** is an NPC created in the Witcher TRPG for **Adalwulf of Aedirn's** campaign.
- Anomalys are based off of the class introduced to D & D.

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